

PORT / STARBOARD GAME

Games like this are a great way to help children practice listening carefully to instructions. In this game children will learn and understand new vocabulary, cooperate with their peers, and get lots of great exercise!

For this game you will need two or more people and space to move around.

To Play:

One person is **The Captain** everyone else in **The Crew**. As you might have guessed, the crew must do everything the Captain says! The Captain calls out the commands and the crew must do the action. If a crew member does not follow an order correctly, they are OUT. This decision is made by the Captain who is always right.

Alternatively, to make the game less competitive, instead of crew members being OUT, if the captain notices that they do not follow an order, they could stand out for a count of 20.

Have the Captain first call out the commands slowly and then speed up as the crew get used to the actions.

Command	Action
Port	Run* to the left of the playing space
Starboard	Run* to the right
Bow	Run* to the front
Stern	Run* to the back
Shark!	Put your hand on your head like a fin
Captain on Deck	Stand to attention and salute
Land Ahoy!	Shade your eyes and point to the horizon
Scrub the decks	Crouch down and pretend to clean the floor
Climb the rigging	Pretend to climb a ladder
Man the lifeboats	Sit on the floor and pretend to row
Rats!	Creep around squeaking
Seagull	Duck and cover your head
Man Overboard!	Pretend to swim

*If you do not have the space to run, try hopping, jumping, crawling or any other action you can come up with. The choice is yours, have fun!